Implementing pairing-based protocols

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Joint work with: Luis J Dominguez Perez Shigeo Mitsunari Ana H. Sánchez-Ramírez Tadanori Teruya Eric Zavattoni

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- Let r be a large prime with r | #E(𝔽_p) and gcd(r, p) = 1. The embedding degree k is the smallest positive integer such that r | (p^k − 1)

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- We assume that the discrete logarithm problem (DLP) in \mathbb{G}_1 is hard

Bilinear pairings



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Bilinear pairings were introduced by the French mathematician André Weil in 1940 under the name of couplages. Here, we define a bilinear pairing, or pairing for short, as a non-degenerate bilinear mapping,

$$\hat{e}: \mathbb{G}_2 imes \mathbb{G}_1 o \ \mathbb{G}_T$$
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where \mathbb{G}_1 , \mathbb{G}_2 and \mathbb{G}_T , are finite cyclic groups of prime order r. Pairings are classified according to the structure of their underlying groups.

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Note: There exist also Type 2 and Type 4 pairings. Type 2 pairings can be safely ignored [Chatterjee-Menezes D. Appl. Math 2011]

A pairing is non-degenerate iff $\hat{e}(Q, P) \neq 1_{\mathbb{G}_T}$. The most important property of a pairing is its bilinearity, denoted as:

$$\hat{e}(Q_1 + Q_2, P) = \hat{e}(Q_1, P) \cdot \hat{e}(Q_2, P); \hat{e}(Q, P_1 + P_2) = \hat{e}(Q, P_1) \cdot \hat{e}(Q, P_2).$$

where $P_1, P_2 \in \mathbb{G}_1$; $Q_1, Q_2 \in \mathbb{G}_2$, and the result is in \mathbb{G}_T . From the above property, it follows that for any two integers n_1 and n_2 ,

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- Intuitively, scalar multiplication in \mathbb{G}_2 is much more expensive than in \mathbb{G}_1 , hence, it is wise to place such operation in the latter group
- It is also believed that an exponentiation in C_T is cheaper than a pairing computation. Thus, some protocol designers may try to exploit this too

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The rise of pairing-based cryptography: 20 years of history

- September 1993: The Menezes-Okamoto-Vanstone (MOV) attack polynomially reduces elliptic curve discrete problems into a discrete problem over a finite extension field using the Weil pairing
- April 1994: Frey and Rück introduced the Tate pairing in cryptography to carry out an attack similar to the MOV one
- January 2000: Sakai-Ohgishi-Kasahara discovered constructive properties of pairings (identity-based key exchange)
- July 2000: Joux presented a one round protocol for tripartite Diffie-Hellman
- August 2001: Boneh and Franklin proposed identity-based encryption using the Weil pairing [4800+ citations]
- December 2001: Boneh, Lynn and Shacham presented short signatures using the Weil pairing[1900+ citations]

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- Excellent timing: Intense debates about the usage of RSA Vs ECC were mostly over after 2000
- Many crypto conferences emerged during the last decade, including Pairing (back in 2007)



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- Most protocols use symmetric pairings
- There is no good notion of the individual costs of the main cryptographic blocks within a protocol. As a consequence some protocol designers have a bad intuition of the costs associated to their schemes

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In their paper the authors give the following concluding remark,

"In this paper we gave the first aggregate signature scheme which is provably secure without random oracles; the first multisignature scheme which is provably secure without random oracles; and the first verifiably encrypted signature scheme which is provably secure without random oracles [...] All our constructions are quite practical."

Sequential Aggregate Signatures, Multisignatures, and Verifiably Encrypted Signatures

 Table 1. Comparison of aggregate signature schemes. Signatures are by l signers; k is the output length of a collision resistant hash function; "R.O." denotes if the security proof uses random oracles. Neven's scheme supports message recovery, which can reduce the effective signature overhead.

Scheme	R.O.	Sequential	Key model	Sig. size	Key size	Verification	Signing
BGLS	YES	NO	Chosen	160 bits	1920 bits	l+1 pair.	1 exp.
LMRS-1	YES	YES	Chosen	1024 bits	2048 bits	2 <i>l</i> exp.	verify + 1 exp.
LMRS-2	YES	YES	Registered	1024 bits	1024 bits	4l mult.	verify + 1 exp.
Neven	YES	YES	Chosen	1184 bits	1024 bits	21 mult.	verify $+ 1 \exp$.
Ours	NO	YES	Registered	320 bits	311040 bits	2 pair., $lk/2$ mult.	verify $+ 1 \exp$.

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- Moreover, the procedures are described in the context of symmetric pairings, whereas BN curves use asymmetric pairings. hence, decisions such as whether a variable should be defined in \mathbb{G}_1 or in \mathbb{G}_2 are left open
- The authors also pointed out that the cost of hashing to the groups \mathbb{G}_1 and \mathbb{G}_2 is "an expensive operation". This claim is inexact at best $\rightarrow \mathbb{C}_2$ is "an expensive operation".

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- 2010: optimal pairings [Vercauteren IEEE TIT]

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- Several crucial building blocks [notably the map-to-point hash function] have not been subject of a careful C level or assembly implementation
- In spite of some efforts, as of today there are no good benchmarks of the relative computational costs associated to the most important building blocks of pairing-based protocols

Previous work

- Pairing 2013: Chuengsatiansup et al. "PandA: Pairings and Arithmetic"
- [ACNS 2013]: A. Guillevic. "Comparing the pairing efficiency over composite-Order and prime-order elliptic curves"
- [ACNS 2013]: Sánchez-Ramírez and RH. "NEON implementation of an attribute-based encryption scheme"
- [eprint 2012]: M. Scott. "Replacing username/password with software-only two-factor authentication"
- [IMA 2011]: M. Scott. "On the efficient implementation of pairing-based protocols"
- [Comp.Comm 2011]: Oliveira et al. "TinyPBC: Pairings for authenticated identity-based non-interactive key distribution in sensor networks"
- [DCC 2010]: Chatterjee et al. "Comparing two pairing-based aggregate signature schemes"

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Cryptographic libraries available

- Charm, a framework for rapidly prototyping cryptosystems
- RELIC is an Efficient Library for Cryptography
- MIRACL Cryptographic SDK
- PBC, The Pairing-Based Cryptography Library

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Once again, none of these three papers had a section dealing with implementation considerations

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• The purpose of this talk is to present some steps forward in that direction

Implementing popular cryptographic building blocks used in pairing-based protocols



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Barreto-Naehrig curves

Barreto-Naehrig (BN) elliptic curves are a family of elliptic curves with embedding degree k = 12 defined by the equation

$$E/\mathbb{F}_p: y^2 = x^3 + b, b \neq 0,$$

where the prime p, the group order $r = \#E(\mathbb{F}_p)$, and the trace of Frobenius t are parametrized as,

$$p(u) = 36u^4 + 36u^3 + 24u^2 + 6u + 1;$$

$$r(u) = 36u^4 + 36u^3 + 18u^2 + 6u + 1;$$

$$t(u) = 6u^2 + 1,$$

where $u \in \mathbb{Z}$

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BN curves admit a sextic twist curve, defined as $\tilde{E}(\mathbb{F}_{p^2})$: $Y^2 = X^3 + b/\xi$, where $\xi \in \mathbb{F}_{p^2}$ is neither a square nor a cube in \mathbb{F}_{p^2} .

The Map-to-point hash function H_1 to the group \mathbb{G}_1 is defined as,

 $H_1: \{0,1\}^* \rightarrow \mathbb{G}_1^*.$

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- Compute the scalar multiplication cQ, where the cofactor c is given as, $c = \#\tilde{E}(\mathbb{F}_{p^2})/r$. This scalar multiplication can be greatly accelerated using the Frobenius endomorphism plus lattice reduction techniques [Fuentes-Castañeda, Knapp and RH, SAC 2011]

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Problem:

Given the point $P \in \mathbb{G}_1$ and the scalar $n \in \mathbb{F}_r$ one wants to compute the multiple R = nP

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Scalar multiplication in \mathbb{G}_2 , exponentiation in \mathbb{G}_T

Problems:

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- If the point Q is known in advance, the pairing can be computed $\approx 15\%$ faster using precomputation

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Multipairing computation

• Many protocols require the computation of product of pairings

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- If all the pairings share a common input point, then use,

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 Otherwise, the pairing can still be accelerated by using strategies analogous to multi-exponentiation computations

 [all the point doubling computations in the Miller loop can be shared using a single accumulator]

Operation	Operation count	10 ³ Clock cycles	$op/G_1_UK_mul$
single pairing (unknown point)	$10,312m_E + 4,954r_E$	1,162	5.95
single pairing (known point)	8,738 <i>m_E</i> + 3,792 <i>r_E</i>	980	5.03
1 more pairing (unknown point)	4, 604 <i>m_E</i> + 2, 301 <i>r_E</i>	483	2.48
1 more pairing (known point)	3, 011 <i>m_E</i> + 1, 125 <i>r_E</i>	280	1.44
known sc. mult. in \mathbb{G}_1 , $w = 8$	≈ 576 <i>m</i>	61	0.31
unknown sc. mult. in \mathbb{G}_1 , $w = 3$	pprox 1, 654 m	195	1.00
known sc. mult. in \mathbb{G}_2 , $w = 8$	≈ 1, 472 <i>m</i>	161	0.83
unknown sc. mult. in \mathbb{G}_2 , $w = 3$	≈ 3, 036 <i>m</i>	354	1.82
known exp. in \mathbb{G}_T , $w = 8$	≈ 2, 496 <i>m</i>	260	1.33
unknown exp. in \mathbb{G}_T , $w = 3$	pprox 5, 070 m	557	2.86
Map-To-Point \mathbb{G}_1	≈ 750 <i>m</i>	72	0.37
$Map-To-Point \mathbb{G}_2$	pprox 2, 760 m	262	1.34

Table: m_E , r_E and m denote 256-bit integer multiplication, 512-bit Montgomery reduction and field multiplication over \mathbb{F}_p , respectively. All the scalar multiplications/exponentiations process the scalar/exponent using a window size w as indicated.

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known sc. mult. in \mathbb{G}_2 , $w = 8$	636	0.77
unknown sc. mult. in \mathbb{G}_2 , $w = 3$	1,571	1.91
known exp. in \mathbb{G}_T , $w = 8$	1, 121	1.36
unknown exp. in \mathbb{G}_T , $w = 3$	2, 522	3.06

Table: All the scalar multiplications/exponentiations process the scalar/exponent using a window size w as indicated.

Timings measured on an Exynos 5 Cortex-A15 running at 1.7GHz using NEON as reported in [Sánchez-Ramírez and RH ACNS 2013]

Case Study: Attribute-based encryption



borrowed from Quino.

Francisco Rodríguez-Henríquez

- In 2004, Sahai and Waters introduced attribute-based encryption (ABE) as a new method for encrypted access control
- In this scheme both, the user's private key and the ciphertext are associated with a set of attributes or with an access policy defined by a set of attributes
- A user can decrypt the ciphertext if her private key satisfies the access policy associated with the ciphertext or covers the set of attributes related with the ciphertext.



Universe



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Access Policy

- The access policy A is initially specified as a boolean formula over a subset of attributes. Let us assume that the number of distinct attributes in that boolean formula is *u*
- The boolean formula describing the access policy is converted into a Linear Secret-Sharing Scheme (LSSS) matrix S ∈ F_r of size u × t, along with a function ρ that associates rows of S to attributes in H. Here t is the number of shares to be produced.

$$S = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1t} \\ a_{21} & a_{22} & \dots & a_{2t} \\ \vdots & \vdots & \ddots & \vdots \\ a_{u1} & a_{u2} & \dots & a_{ut} \end{bmatrix} \overrightarrow{\rho(i)} \begin{bmatrix} \text{Attribute}_1 \\ \text{Attribute}_2 \\ \vdots \\ \text{Attribute}_u \end{bmatrix}$$

Sharing/recovering a secret in LSSS

• Sharing a secret. Let us consider the column vector $\bar{u} = (s, y_2, ..., y_t)$, then $\bar{\lambda} = S\bar{u}$ is the vector of t shares of the secret s, where λ_i belongs to the attribute $\rho(i)$.

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- Recovering a secret. An LSSS matrix S, is reduced to a square matrix by removing the rows and columns that are unrelated to an authorized set of attributes H. Denote the resulting reduced v × v matrix as S̃ ∈ F_r, with v ≤ u. Define I ⊂ {1, 2, ..., ℓ} as I = {i : ρ(i) ∈ S}. Then, there exist constants {ω_i ∈ F_r}_{i∈I} such that

$$\sum_{i\in I}\omega_i\lambda_i=s$$
Attribute-based encryption

The four main primitives of Attribute-based encryption are,

- Setup
- Encryption
- Key Generation
- Decryption

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Attribute-based encryption: setup



$$egin{aligned} \mathbb{G}_1, \mathbb{G}_2 \ P \in \mathbb{G}_1, Q \in \mathbb{G}_2 \ a, b \in \mathbb{F}_r \end{aligned}$$

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Attribute-based encryption: encryption



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Attribute-based encryption: encryption



Attribute-based encryption: key generation



Attribute-based encryption: key generation



A B K A B K

Decryption

INPUT

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OUTPUT

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$$\mathsf{CT} = \begin{cases} C = \mathcal{M} \cdot e(Q, P)^{\alpha s}, \\ C' = sQ, \\ C_i = \lambda_i(aP) - k_i H_{\rho(i)}, \\ D_i = k_i Q \end{cases}$$

$$\mathsf{SK} = \begin{cases} \mathsf{K} = \alpha \mathsf{P} + \tau(\mathsf{a}\mathsf{P}), \\ \mathsf{L} = \tau \mathsf{Q}, \\ \forall \mathsf{x} \in \mathsf{S} \ \mathsf{K}_{\mathsf{x}} = \tau \mathsf{H}_{\mathsf{x}} \end{cases}$$

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Decryption

INPUT







OUTPUT

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$$\frac{\left(\mathsf{e}(L,\sum_{i\in\mathcal{I}}\omega_iC_i)\prod_{i\in\mathcal{I}}\mathsf{e}(D_i,\omega_iK_{\rho(i)})\right)}{\mathsf{e}(C',K)}$$

$$\mathsf{CT} = \begin{cases} \mathcal{C} = \mathcal{M} \cdot e(\mathcal{Q}, \mathcal{P})^{\alpha s}, \\ \mathcal{C}' = s\mathcal{Q}, \\ \mathcal{C}_i = \lambda_i(a\mathcal{P}) - k_i \mathcal{H}_{\rho(i)}, \\ \mathcal{D}_i = k_i \mathcal{Q} \end{cases}$$

$$= e(Q, P)^{-lpha s}$$

$$\mathsf{SK} = \begin{cases} \mathsf{K} = \alpha \mathsf{P} + \tau(\mathsf{a}\mathsf{P}), \\ \mathsf{L} = \tau \mathsf{Q}, \\ \forall \mathsf{x} \in \mathsf{S} \ \mathsf{K}_{\mathsf{x}} = \tau \mathsf{H}_{\mathsf{x}} \end{cases}$$

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Decryption



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Table with the timing costs of the Attribute-based protocol

	10 ³ clock cycles				
LSSS ABE Protocol	Attributes in \mathbb{G}_1		Attributes in \mathbb{G}_2		
	Six attributes	Twenty attributes	Six attributes	Twenty attributes	
encryption	2, 384	7, 150	2,921	9,129	
key generation	652	1,699	1,326	3, 994	
decryption ($\Delta=1$)	4,606	12, 776	3, 515	9, 528	
overall cost	7,642	21,625	7,762	22, 651	
pairing cost	4, 378	11, 168	3, 123	7,043	
Pairing cost (%)	57.3	51.6	40.2	31.1	

Table: Performance of the ABE protocol primitives (all the timings are given in 10^3 clock cycles)

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Attribute-based encryption: project web page



Available at: http://sandia.cs.cinvestav.mx/Site/CPABE

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To produce high performance implementations of more pairing-based protocols

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- To produce a protected version of the attribute-based protocol presented here
- To write a compiler tool that allows to provide a high-level description of pairing-based protocols and produces it implementation in Magma and/or C
- To produce a high performance symmetric pairing library with fields of large characteristic and elliptic curves with very low embedding degree

Merci-Gracias-Arigato-Thanks for your attention



borrowed from Quino. Questions?

Francisco Rodríguez-Henríquez