

# Introduction to Elliptic Curve Cryptography: Implementation Aspects

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Helena Sánchez Ramírez

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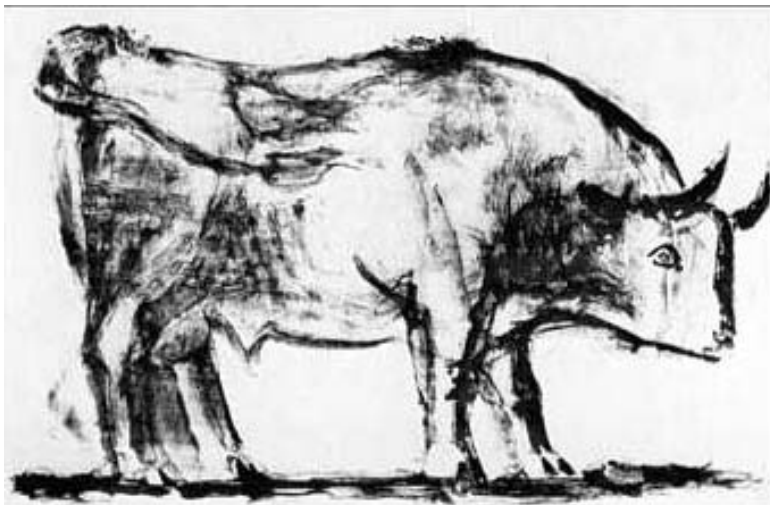


# Outline

- 1 Context
- 2 Field Arithmetic
- 3 Elliptic curve Arithmetic
- 4 Elliptic curve defined over prime fields
- 5 Other tricks



# Pablo Picasso: The bull challenge (1/11)





# Importancia del contexto

Orden del señor Alcalde:

“Desde hoy, el que tenga puercos que los amarre y el que no que no”



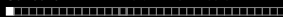


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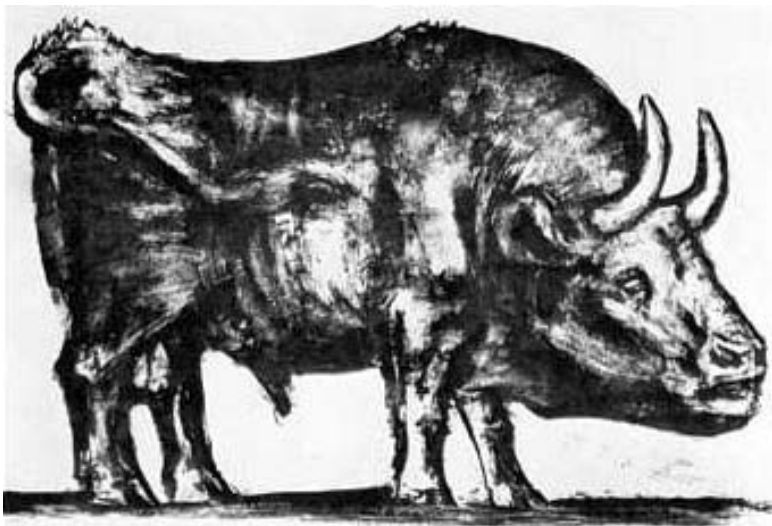
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Intel processors

# Pablo Picasso: The bull challenge (2/11)



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# Flynn's Taxonomy [IEEE TC'72]

	Single Instruction	Multiple Instruction
Single Data	SISD	MISD
Multiple Data	SIMD	MIMD



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# SISD

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# MISD

	Single Instruction	Multiple Instruction
Single Data	SISD	<b>MISD</b>
Multiple Data	SIMD	MIMD

- ▶ Executing different instructions on the same data set
- ▶ Not common! To detect and mask errors...





## SIMD

	Single Instruction	Multiple Instruction
Single Data	SISD	MISD
Multiple Data	<b>SIMD</b>	MIMD

- ▶ Parallelism : execute the same operation on different data
- ▶ First Pentium : Intel Pentium MMX (1996), **MMX** Instructions
- ▶ First AMD : AMD K6-2 (1998), **3DNow!** Instructions





# MIMD

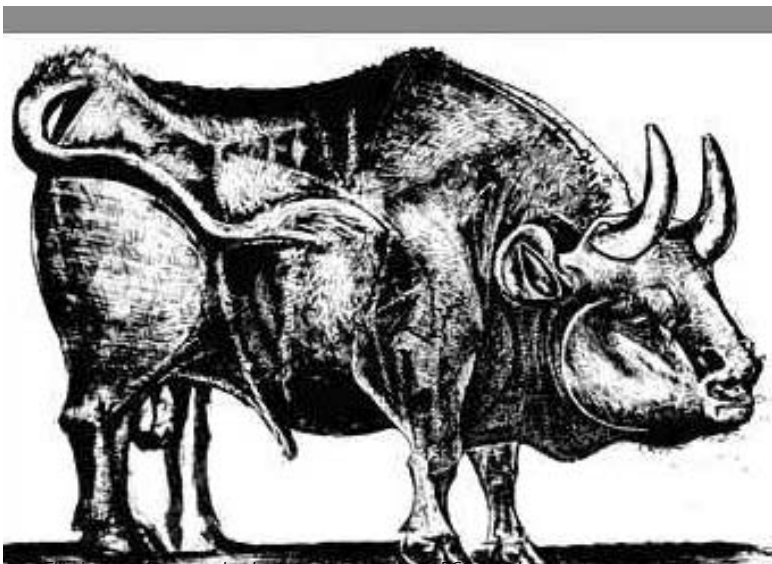
	Single Instruction	Multiple Instruction
Single Data	SISD	MISD
Multiple Data	SIMD	<b>MIMD</b>

- ▶ Parallelism : execute asynchronously different set of instructions independently on different set of data elements
- ▶ Multiprocessor architectures, clusters, etc.





# Pablo Picasso: The bull challenge (3/11)





# SSE

- ▶ SSE : Streaming **SIMD** Extensions
- ▶ The initial targets were multimedia applications as image processing, audio/video encoding or decoding, HD
- ▶ The extended targets : scientific purposes, **cryptography**, ...





# SIMD Instructions

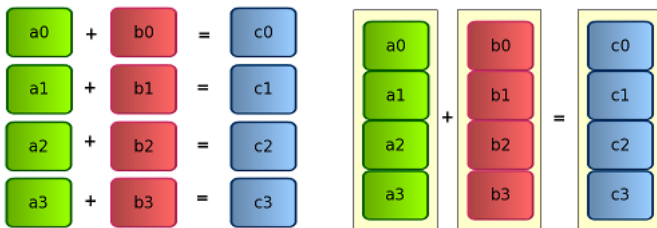
SIMD instructions, (*single instruction, multiple data*), perform one logic/arithmetic operation over multiple data





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- ▶ Latest architectures have special register and instruction sets that are able to perform one single operation over a set of data. Resulting in a vector-wise processing.
- ▶ Intel's Sandy Bridge architecture provides sixteen 256-bit registers, which can store up to four 64-bit integers.



# Vector instructions

Some relevant vector instructions:

- ▶ **Bit-wise XOR, AND, OR.** These instructions operate with 256-bit registers performing bit-wise operations.



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- ▶ **Memory alignment.** This instruction concatenates two vector registers and shift them by an 8-bit multiple.
- ▶ **Carry-less multiplier.**





# Carry-less multiplier

- ▶ The instruction PCLMULQDQ, included in the AES-NI instruction set, performs a polynomial multiplication over  $\mathbb{F}_2[x]$ .



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# Carry-less multiplier

- ▶ The instruction PCLMULQDQ, included in the AES-NI instruction set, performs a polynomial multiplication over  $\mathbb{F}_2[x]$ .
- ▶ Unlike integer multiplication, this instruction performs intermediate additions regardless carry bits, hence its name.
- ▶ Recent applications of this instruction on binary field arithmetic have shown dramatic throughput speedups, getting cutting-edge high speed implementations. For example, in the computation of the [scalar multiplication operation over binary elliptic curves](#).



# Fields

A field  $\mathbb{F}$  is a set of elements equipped with two binary operations  $(\star)$  y  $(\bullet)$ , such that,

$$\langle \mathbb{F}, \star, 0 \rangle \text{ and } \langle \mathbb{F} \setminus \{0\}, \bullet, 1 \rangle$$

are abelian groups.

The binary operation  $\bullet$  can be distributed over  $\star$ , i. e., for all  $a, b, c \in \mathbb{F}$ , the following identity holds,

$$a \bullet (b \star c) = (a \bullet b) \star (a \bullet c)$$



# Finite fields

Every prime number  $p$  defines a finite field of order  $p$ , denoted as,  $\mathbb{F}_p$ .

The smallest finite field is  $\langle \mathbb{F}_2, \oplus, \odot \rangle$ , that contains only two elements  $\{0, 1\}$  and its binary operations act as the Boolean operators XOR and AND, respectively.



# Field Extensions

Given a positive integer  $m > 1$ , the field  $\mathbb{F}_{p^m}$  is a **field extension** of  $\mathbb{F}_p$ .

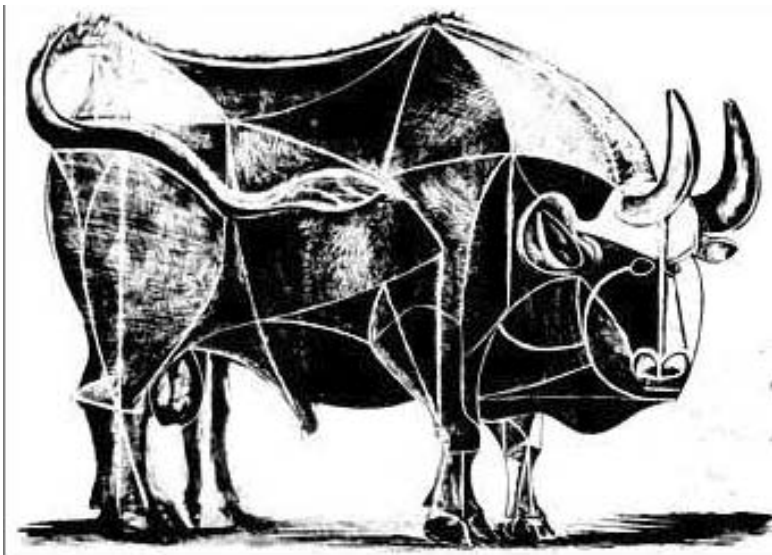
It can be shown that  $\mathbb{F}_{p^m}$  is isomorphic to  $\mathbb{F}_p[x]/(f(x))$ , where  $f(x)$  is a monic polynomial of degree  $m > 1$ , irreducible over  $\mathbb{F}_p$ .

We denote by  $\mathbb{F}_p[x]/(f(x))$  the set of equivalence classes of the polynomials  $\mathbb{F}_p[x] \pmod{f(x)}$ .





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# Addition

A field element  $\mathbb{F}_{2^m}$  can be represented as a vector of  $m$  bits.

The addition of two field elements,  $a(x), b(x) \in \mathbb{F}_{2^m}$  can be performed just with bit-wise XOR [no carries are generated],

$$c(x) = a(x) + b(x) = \sum_{i=0}^{m-1} (a_i \oplus b_i)x^i$$

This operation directly benefits from the parallel processing of the XOR operation over a vector of data



# Multiplication

Field multiplication is usually performed in two steps: polynomial multiplication followed by polynomial reduction

The first phase consists on multiplying two polynomials of degree  $m - 1$  to obtain a polynomial of degree  $2m - 2$ , where the arithmetic operations are performed over  $\mathbb{F}_2$ .

The second phase performs modular reduction using  $f(x)$ , the irreducible polynomial that generated the field.



# Polynomial multiplication

We use the Karatsuba multiplier at a computational cost of just  $O(m^{\log_2 3})$ .

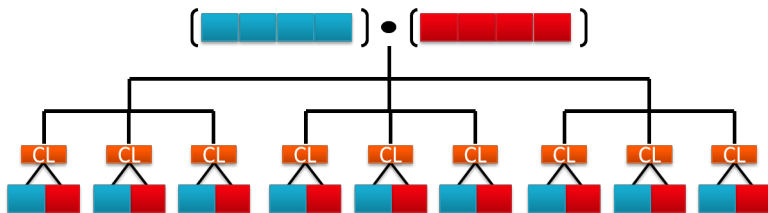
Given the polynomials  $A$  y  $B$  of degree  $m - 1$ , the product  $C = A \cdot B$  of degree  $2m - 2$  can be computed as,

$$\begin{aligned}
 C &= A \cdot B \\
 &= (a_0 + a_1 x^{\frac{m-1}{2}})(b_0 + b_1 x^{\frac{m-1}{2}}) \\
 &= a_0 b_0 + [(a_0 + a_1)(b_0 + b_1) + a_0 b_0 + a_1 b_1] x^{\frac{m-1}{2}} \\
 &\quad + a_1 b_1 x^{m-1}
 \end{aligned}$$

This operation can be recursively repeated until the bit level

# Polynomial multiplication

Using the new carry-less multiplication instruction PCLMULQDQ one can multiply 64-bit binary polynomials and stop at that level the recursion





# Field Squaring

Due to the action of the Frobenius map, polynomial squaring of an element  $a \in \mathbb{F}_{2^m}$  is a linear operation over binary fields,

$$\begin{aligned} a(x)^2 &= \left[ \sum_{i=0}^{m-1} a_i x^i \right]^2 \\ &= \sum_{i=0}^{m-1} a_i x^{2i} \end{aligned}$$

This can be implemented by interleaving zeroes among the polynomial coefficients,

$$\begin{aligned} \vec{a} &\rightarrow (\vec{a})^2 \\ (a_{m-1}, a_{m-2}, \dots, a_1, a_0) &\rightarrow (a_{m-1}, 0, \dots, a_2, 0, a_1, 0, a_0) \end{aligned}$$



# Multi-squaring

Computing  $a^{2^k}$ , with  $k$  a constant, one can pre-compute a table  $T$  that contains  $16 \lceil \frac{m}{4} \rceil$  field elements, computed as,

$$T[j, i_0 + 2i_1 + 4i_2 + 8i_3] = (i_0x^{4j} + i_1x^{4j+1} + i_2x^{4j+2} + i_3x^{4j+3})^{2^k} \quad (1)$$

where  $i_0, i_1, i_2, i_3 \in \{0, 1\}$  and  $0 \leq j < \lceil \frac{m}{4} \rceil$ .

Finally, the multi-squaring computation can be performed using,

$$a(x)^{2^k} = \sum_{j=0}^{\lceil \frac{m}{4} \rceil - 1} T[j, \lfloor a/2^{4j} \rfloor \bmod 2^4] \quad (2)$$



# Field Inversion

- **Inversion.** The friendliest approach to compute the most costly binary field operation is using Itoh-Tsujii algorithm. Given a field element  $a$ , we use the following identity to compute its inverse:

$$a^{-1} = \left( a^{2^{m-1}-1} \right)^2$$

The term  $a^{2^{m-1}-1}$  is obtained by sequentially computing intermediate terms of the form:

$$\left( a^{2^i-1} \right)^{2^j} \cdot \left( a^{2^j-1} \right) \quad i, j \in [0, \lambda]$$

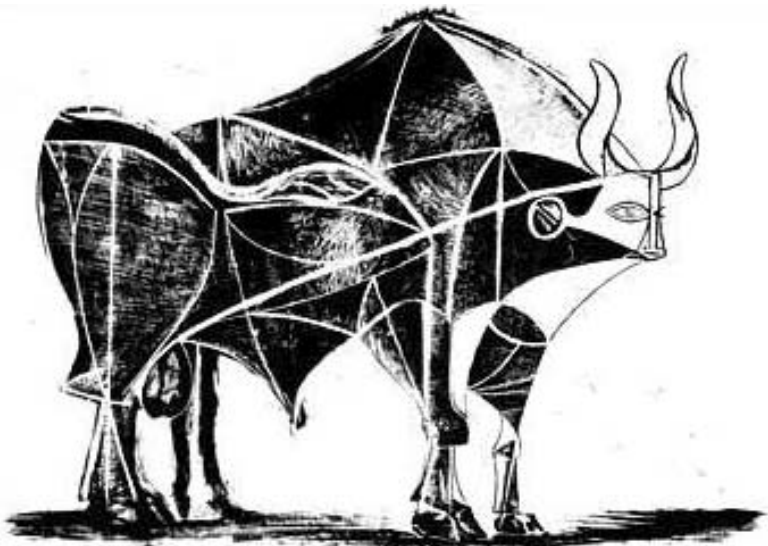
where  $i, j$  are elements of an addition chain of  $\lambda$  length. This sequence of powers is done by using multi-squaring operations.





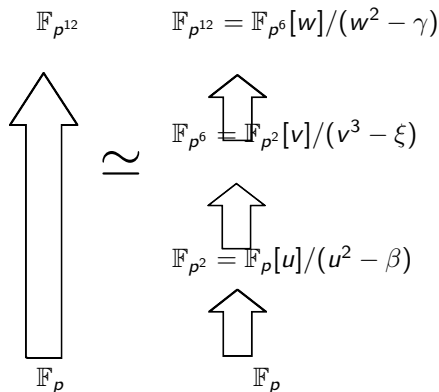
$\mathbb{F}_m$  Field Arithmetic

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# Field towering



 $\mathbb{F}_p$  Arithmetic

$\mathbb{F}_p$  field arithmetic has crucial importance for the performance of any cryptosystem. The field elements  $a, b \in \mathbb{F}_p$  are integers in the interval  $[0, p - 1]$

Addition	$a + b \bmod p$
Multiplication	$a \cdot b \bmod p$
Multiplicative inversion	$a^{-1} \bmod p$



# Montgomery Multiplier

The problem of performing a division by  $p$  is traded with divisions by  $r$ , where  $r = 2^k$  with  $k - 1 < |p| < k$ .

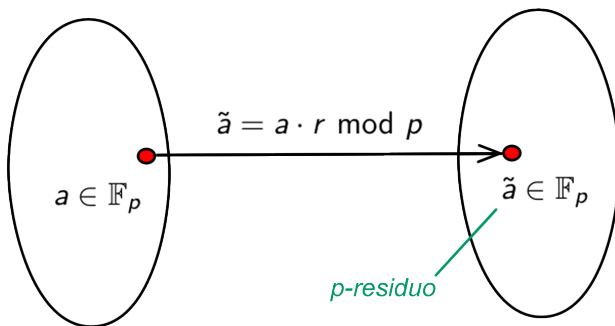


Figure: Montgomery  $p$ -Residues



# Montgomery Multiplier

The montgomery product is defined as,

$$\text{MontPr}(\tilde{a}, \tilde{b}) = \tilde{a} \cdot \tilde{b} \cdot r^{-1} \pmod{p}$$

Given its  $p$ -residue  $\tilde{a}$ , one can compute  $a$  by performing,

$$\text{MontPr}(\tilde{a}, 1) = \tilde{a} \cdot 1 \cdot r^{-1} \pmod{p} = a \pmod{p}$$

Where  $p'$  can be obtained from Bezout's identity as,

$$r \cdot r^{-1} - p \cdot p' = 1,$$

provided that  $\gcd(r, p) = 1$ .



# Montgomery Multiplier

**Input:** Prime  $p$ ,  $p'$ ,  $r = 2^k$  y  $\tilde{a}, \tilde{b} \in \mathbb{F}_p$

**Output:**  $\text{MontPr}(\tilde{a}, \tilde{b})$

1:  $t \leftarrow \tilde{a} \cdot \tilde{b}$

2:  $m \leftarrow t \cdot p' \bmod r$

3:  $u \leftarrow (t + m \cdot p) / r$

4: **if**  $u > p$  **then**

5:     **return**  $u - p$

6: **else**

7:     **return**  $u$

8: **end if**

9: **return**  $u$



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1:  $t \leftarrow \tilde{a} \cdot \tilde{b}$

2:  $m \leftarrow t \cdot p' \bmod r$

$$m \equiv -t \cdot p^{-1} \bmod r$$

3:  $u \leftarrow (t + m \cdot p) / r$

$$(t + m \cdot p) \equiv 0 \bmod r$$

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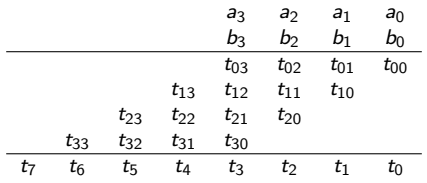


# Montgomery multiplier variants: the SOS Separated Operand Scanning method

Computes first the product  $t = a \cdot b$  and then  $u$ .

```

Input:  $a = (a_0, a_1, \dots, a_{n-1})$  and
          $b = (b_0, b_1, \dots, b_{n-1})$ 
Output:  $t = a \cdot b$  with  $t = (t_0, t_1, \dots, t_{2n-1})$ 
1:  $t \leftarrow 0$ 
2: for  $i = 0 \rightarrow n - 1$  do
3:    $C \leftarrow 0$ 
4:   for  $j = 0 \rightarrow n - 1$  do
5:      $(C, S) \leftarrow t_{i+j} + a_j \cdot b_i + C$ 
6:      $t_{i+j} = S$ 
7:   end for
8:    $t_{i+n} = C$ 
9: return  $t$ 
10: end for
    
```



The complexity of this algorithm is  $\mathcal{O}(n^2)$




 $\mathbb{F}_{2^m}$  Field Arithmetic

# Montgomery multiplier variants: the SOS Separated Operand Scanning method

**Input:**  $t = (t_0, t_1, \dots, t_{2n-1})$ ,  $p = (p_0, p_1, \dots, p_n)$  and  $p'_0$ , where  $|p'_0| = \omega$

**Output:**  $u \leftarrow (t + (t \cdot p' \bmod r) \cdot p) / r$

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1: for  $i = 0 \rightarrow n - 1$  do
2:    $C \leftarrow 0$ 
3:    $m \leftarrow t_i \cdot p'_0 \bmod 2^\omega$ 
4:   for  $j = 0 \rightarrow n - 1$  do
5:      $(C, S) \leftarrow t_{i+j} + m \cdot p_j + C$ 
6:      $t_{i+j} = S$ 
7:   end for
8:   ADD( $t_{i+n}$ ,  $C$ )
9: end for
10: for  $i = 0 \rightarrow n - 1$  do
11:    $u_i = t_{i+n}$ 
12: end for
13: return  $u$ 

```

The number of products of this method is  $2n^2 + n$ .


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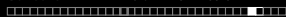
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 $\mathbb{F}_{p^2}$  Arithmetic

$$\mathbb{F}_{p^2} \cong \mathbb{F}_p[u]/(u^2 - \beta), \quad \beta \in \mathbb{F}_p$$

where  $\beta$  is not a square over  $\mathbb{F}_p$ . Hence, a field element  $A \in \mathbb{F}_{p^2}$  can be seen as,  $A = a_0 + a_1u$ , where  $a_0, a_1 \in \mathbb{F}_p$ .

Adding two elements  $A, B \in \mathbb{F}_{p^2}$  is given as,

$$(a_0 + a_1u) + (b_0 + b_1u) = (a_0 + b_0) + (a_1 + b_1)u,$$

 $\mathbb{F}_{p^2}$  Arithmetic

The multiplication of two elements  $A, B \in \mathbb{F}_{p^2}$  is,

$$(a_0 + a_1 u) \cdot (b_0 + b_1 u) = (a_0 b_0 + a_1 b_1 \beta) + (a_0 b_1 + a_1 b_0) u,$$

Using karatsuba method one has,

$$(a_0 b_1 + a_1 b_0) = (a_0 + a_1) \cdot (b_0 + b_1) - a_0 b_0 - a_1 b_1.$$

Field squaring  $A^2$  where  $A \in \mathbb{F}_{p^2}$ , can be done using an identity borrowed from complex theory,

$$(a_0 + a_1 u)^2 = (a_0 - \beta a_1) \cdot (a_0 - a_1) + (\beta + 1) a_0 a_1 + 2 a_0 a_1 u.$$



 $\mathbb{F}_{p^6}$  Arithmetic

Arithmetic in the sextic extension corresponds to the third layer of the field tower and can be built as the cubic extension of the quadratic one as,

$$\mathbb{F}_{p^6} \cong \mathbb{F}_{p^2}[V]/(V^3 - \xi), \quad \xi \in \mathbb{F}_{p^2}$$

where  $\xi = u + 1$ .

An element  $A \in \mathbb{F}_{p^6}$  can thus be seen as,  $A = a_0 + a_1 V + a_2 V^2$  where  $a_0, a_1, a_2 \in \mathbb{F}_{p^2}$ .

 $\mathbb{F}_{p^{12}}$ 

# $\mathbb{F}_{p^{12}}$ Arithmetic

$\mathbb{F}_{p^{12}}$  arithmetic corresponds to the top layer in the field tower analyzed here. It can be defined as the quadratic extension of the sextic one as,

$$\mathbb{F}_{p^{12}} \cong \mathbb{F}_{p^6}[W]/(W^2 - \gamma), \quad \gamma \in \mathbb{F}_{p^6}$$

where  $\gamma = V$ .

Hence, an element  $a \in \mathbb{F}_{p^{12}}$  can be seen as  $a = a_0 + a_1 W$  where  $a_0, a_1 \in \mathbb{F}_{p^6}$ .

 $\mathbb{F}_{p^{12}}$ 

# Summary of arithmetic costs

Field	Add	Mult	Square	Inverse
$\mathbb{F}_{p^2}$	$\tilde{a} = 2a$	$\tilde{m} = 3m + 5a + m_\beta$	$\tilde{s} = 2m + 3a + m_\beta$	$\tilde{i} = 4m + m_\beta + 2a + i$
$\mathbb{F}_{p^6}$	$3\tilde{a}$	$6\tilde{m} + 2m_\xi + 15\tilde{a}$	$2\tilde{m} + 3\tilde{s} + 2m_\xi + 9\tilde{a}$	$9\tilde{m} + 3\tilde{s} + 4m_\xi + 5\tilde{a} + \tilde{i}$
$\mathbb{F}_{p^{12}}$	$6\tilde{a}$	$18\tilde{m} + 6m_\xi + 60\tilde{a} + m_\gamma$	$12\tilde{m} + 4m_\xi + 45\tilde{a} + 2m_\gamma$	$25\tilde{m} + 9\tilde{s} + 12m_\xi + 61\tilde{a} + \tilde{i} + m_\gamma$

$a$  Addition/subtraction over  $\mathbb{F}_p$

$\tilde{a}$  Addition/subtraction over  $\mathbb{F}_{p^2}$

$m_\beta$  Multiplication by  $\beta$

$m$  Multiplication over  $\mathbb{F}_p$

$\tilde{m}$  Multiplication over  $\mathbb{F}_{p^2}$

$m_\xi$  Multiplication by  $\xi$

$\tilde{s}$  field squaring  $\mathbb{F}_{p^2}$

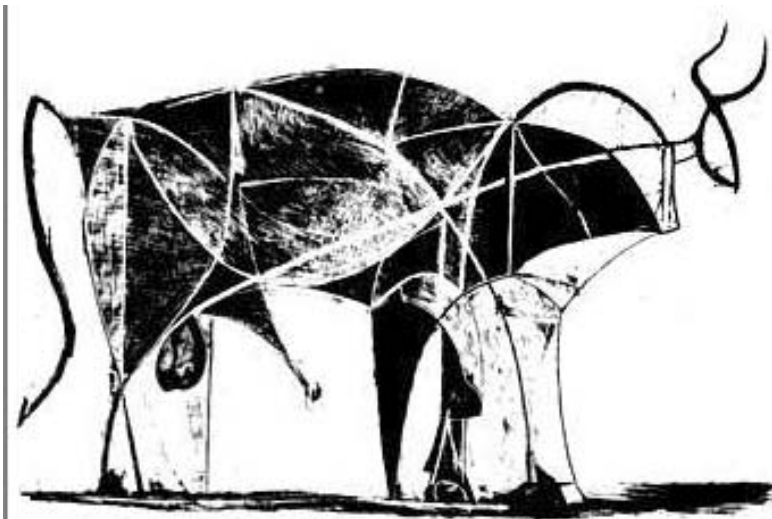
$m_\gamma$  Multiplication by  $\gamma$







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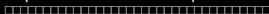


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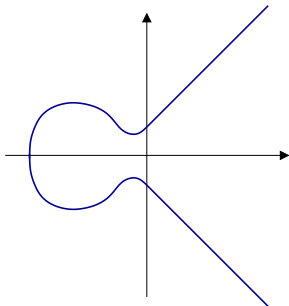
50 AÑOS



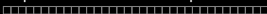
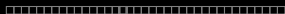
# Elliptic curves: basic definitions

- ▶ An **elliptic curve**  $E$  over a field  $\mathbb{F}$  with field characteristic different than 2 and 3, denoted as  $E/\mathbb{F}$ , can be defined by the equation,

$$y^2 = x^3 + ax + b, \quad \text{where } a, b \in \mathbb{F}.$$



- ▶  $\mathcal{O}$  is the **the point at infinity**



# Elliptic curves: basic definitions

- ▶ Given an elliptic curve  $E/\mathbb{F}$  and a finite field  $\mathbb{F}'$  such that  $\mathbb{F} \subseteq \mathbb{F}'$ , the set of the elliptic curve rational points  $\mathbb{F}'$ -**rational points** are defined as,

$$E(\mathbb{F}') = \{(x, y) \mid x, y \in \mathbb{F}', y^2 - x^3 - ax - b = 0\} \cup \{\mathcal{O}\}$$

- ▶  $E(\mathbb{F}')$  is an **Abelian group usually written in additive notation**, where  $\mathcal{O}$  acts as the identity element.



# Group law

An elliptic curve point if represented with two coordinates  $(x, y)$  is said to be in Affine coordinates. The group law of a point in such representation requires the use of inversion of elements in a finite field, which tends to be expensive.

Let  $P_1 = (x_1, y_1)$ , and  $P_2 = (x_2, y_2)$ , with  $P_1, P_2 \neq \infty$ . We define  $P_1 + P_2 = P_3$  as follows:

Point addition

$$m = \frac{y_2 - y_1}{x_2 - x_1} \quad x_3 = m^2 - x_1 - x_2 \quad y_3 = m(x_1 - x_3) - y_1$$

Point doubling ( $P_1 = P_2$ )

$$m = \frac{3x_1^2 + a}{2y_1} \quad x_3 = m^2 - 2x_1 \quad y_3 = m(x_1 - x_3) - y_1$$

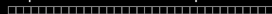


# Elliptic curve scalar multiplication

This operation finds the  $k$ -th scalar multiple of a point  $P \in E$ , denoted by  $kP$ . It consists in adding  $k$  times  $P$  with itself, i.e.,

$$kP = \underbrace{P + P + \dots + P}_{k \text{ times}}$$

**Fact:** This operation can be easily computed using the binary method at a cost of  $mD + \frac{m}{2}A$ , where  $|k| = m$ .



# Elliptic curves: basic definitions

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$\#E(\mathbb{F}_p) = q + 1 - t$ , where  $t$  is the Frobenius trace of  $E$  over  $\mathbb{F}_q$

- ▶ Let  $P$  be a point in  $E(\mathbb{F}_q)$ , the order of  $P$  is defined as the smallest positive integer  $r$ , such that,

$$P + P + \dots + P = rP = \mathcal{O}$$



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- ▶ **Fact:** the order  $r$  of a point  $P \in E(\mathbb{F}_q)$  always divides  $\#E(\mathbb{F}_q)$ .



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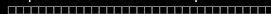




# Elliptic curves: basic definitions

- ▶ Given an elliptic curve  $E/\mathbb{F}_p$ , the set of  $F_q$ -rational points of torsion  $r$ , denoted as  $E(\mathbb{F}_{p^n})[r]$ , is defined as,

$$E(\mathbb{F}_{p^n})[r] = \{P \in E(\mathbb{F}_{p^n}) \mid rP = \mathcal{O}\}.$$



# Elliptic curves: basic definitions

## Embedding degree

Let  $E/\mathbb{F}_p$  be an elliptic curve such that  $\#E(\mathbb{F}_p) = h \cdot r$ , where  $h \in \mathbb{Z}^+$ . and let  $k$  be a positive integer, we say that  $k$  is the embedding degree of  $E/\mathbb{F}_p$  with respect to  $p$  and  $r$ , if  $k$  is the smallest positive integer such that,

$$r \mid p^k - 1.$$

# Elliptic curves: basic definitions

## Twist of an elliptic curve

Given an elliptic curve  $E/\mathbb{F}_p$  with embedding degree  $k$ . If the group  $E(\mathbb{F}_p)$  contains a subgroup of prime order  $r$ , there exists a twist curve  $E'$  of  $E$ , defined over the field  $\mathbb{F}_q$ , with  $q = p^{k/d}$  and  $d \in \mathbb{Z}$ , such that  $E$  y  $E'$  are isomorphic over  $\mathbb{F}_{p^k}$ , i.e.,

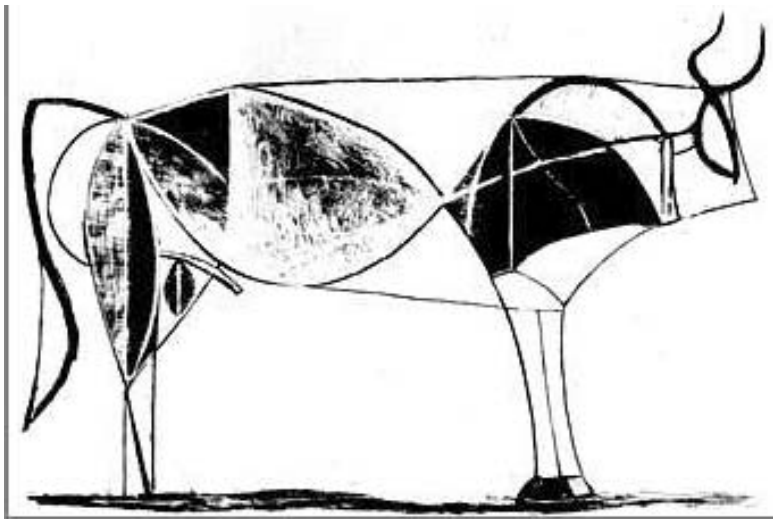
$$\phi : E'(\mathbb{F}_{p^{k/d}}) \rightarrow E(\mathbb{F}_{p^k}),$$





Elliptic curve families

# Pablo Picasso: The bull challenge (7/11)





# Elliptic curve families: The Barreto-Naehrig curves

- ▶ The embedding degree of a BN curve is  $k = 12$ , always with a prime order  $r$ , i.e.,  $\#E(\mathbb{F}_p) = r$ .



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$$p(z) = 36z^4 + 36z^3 + 24z^2 + 6z + 1$$

$$r(z) = 36z^4 + 36z^3 + 18z^2 + 6z + 1$$

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- ▶  $E/\mathbb{F}_p$  is isomorphic to the sextic degree twist curve denoted as  $E'/\mathbb{F}_{p^2}$ .

# Discrete logarithm problem

Let  $P = (x, y)$  be a point in  $E(\mathbb{F}_p)$  of order  $r$ .

Then denote by  $\langle P \rangle$  the group generated by  $P$ . In other words,

$$\langle P \rangle = \{O, P, P + P, P + P + P, \dots\}$$

Let  $Q \in \langle P \rangle$ . Given  $Q$ , find  $n$  such that  $Q = [n]P$ . This is known as the **Elliptic Curve Discrete Logarithm Problem (ECDLP)**.

Known attacks affect some anomalous curves,  $P$  with a small prime order and some weak combinations of parameters.



## Discrete logarithm problem II

Similarly, let  $\alpha \in \mathbb{F}_{p^k}^*$  and  $k \in \mathbb{Z}$ ,  $k > 0$ . Define  $\alpha^e = \alpha \cdot \alpha \dots \alpha$ ,  $e$  times. Then, the **order of the element**  $\alpha$  is the smallest  $n$  such that  $\alpha^n = 1$ .

Denote by  $\langle \alpha \rangle$  the group generated by  $\alpha$ . In other words,

$$\langle \alpha \rangle = \{1, \alpha, \alpha \cdot \alpha, \alpha \cdot \alpha \cdot \alpha, \dots\}$$

Let  $\beta \in \langle \alpha \rangle$ . Given  $\beta$ , the problem of finding  $s$  modulo  $|\alpha|$  such that  $\beta = \alpha^s$ . is known as the **The Finite Field Discrete Logarithm Problem (DLP)**.

The most efficient methods for the finite field case are based on Index Calculus. The most efficient methods in elliptic curves are based on the Pollard's Rho attack.



# Point multiplication on EC w/ efficient endomorphisms

**Paper:** *Faster Point Multiplication on Elliptic Curves* by Gallant, Lambert and Vanstone.

The scalar-point multiplication is the additive analogue of the exponentiation operation  $\alpha^k$  in a general (multiplicatively-written) finite group.

In other words, we can apply the same concepts in groups defined with different operations, and referring the operation simply as exponentiation in a group.



# Speeding up

Generic methods to speed up the exponentiation in any finite Abelian group includes,

- ▶ Precomputation
- ▶ Addition chains whenever the scalar is known
- ▶ Windowing techniques
- ▶ Simultaneous multiple exponentiation techniques.

Replacing the binary representation of the scalar into one with fewer non-zero terms.



# Speeding up II

Elliptic curve specific methods:

- ▶ A field defined with a (pseudo-)Mersenne prime.
- ▶ Field construction using small irreducible polynomials
- ▶ Point representation with fast arithmetic
- ▶ EC with special properties.



# Jacobian Coordinate System

A point can be represented in projective coordinates as  $(X, Y, Z)$ , where  $(X, Y, Z) = (x/z^c, y/z^d)$ . If  $c = 2, d = 3$ , the coordinates are called Jacobian coordinates.

The traditional form of the curve is:

$$E : y^2 = x^3 + ax + b$$

In a projective coordinate system, the equation changes. In the case of the Jacobian coordinates, the equation of the curve is now:

$$E : Y^2 = X^3 + axZ^4 + bZ^6.$$

The group law becomes...



# Jacobian Coordinate System II

Point doubling:

$$X_3 = (3(X_1^2))^2 - 8X_1Y_1^2$$

$$Y_3 = 3(X_1^2)(4X_1Y_1^2 - X_3) - 8(Y_1^2)^2$$

$$Z_3 = 2Y_1Z_1$$

Point addition:

$$X_3 = (2(Y_2Z_1^3 - Y_1Z_2^3))^2 - (X_2Z_1^2 - X_1Z_2^2)(2(X_2Z_1^2 - X_1Z_2^2))$$

$$Y_3 = 2(Y_2Z_1^3 - Y_1Z_2^3)(X_1Z_2^2(X_2Z_1^2 - X_1Z_2^2)^2 - X_3) - 2Y_1Z_2^3$$

$$Z_3 = (2Z_1Z_2)(X_2Z_1^2 - X_1Z_2^2)$$

... we better have a look at the “Explicit-Formulas Database”.







# w-NAF representation

A non-adjacent form (NAF) of a positive integer  $k$  is an expression:  $k = \sum_{i=0}^{l-1} k_i 2^i$ , where  $k_i \in 0, \pm 1$ ,  $k_{l-1} \neq 0$ , and no two consecutive digits  $k_i$  are nonzero. The length of the NAF is  $l$ .

Let  $w \geq 2$  be a positive integer. A width- $w$  NAF of a positive integer  $k$  is also an expression  $k = \sum_{i=0}^{l-1} k_i 2^i$ , but where each nonzero coefficient  $k_i$  is odd,  $|k_i| < 2^{w-1}$ ,  $k_{l-1} \neq 0$ , and at most one of any  $w$  consecutive digits is nonzero. The length of the width- $w$  NAF is  $l$ .



# w-NAF representation

Express  $k = \sum_{i=0}^{l-1} k_i 2^i$ , where each coefficient  $k_i$  different than zero is odd,  $2^{\omega-1} \leq k_i \leq 2^{\omega-1}$ ,  $k_{l-1} \neq 0$

## Ejemplo

Given  $k = 1122334455$ , the binary representation of  $k$  and the  $\omega$ -NAF representations of  $k$  for  $2 \leq \omega \leq 6$  are:

$$\begin{array}{rcl}
 (k)_2 & = & 1\ 0\ 0\ 0\ 0\ 1\ 0\ 1\ 1\ 1\ 0\ 0\ 1\ 0\ 1\ 0\ 1\ 1\ 1\ 0\ 1\ 1\ 1\ 0\ 1\ 1\ 1\ 1\ 1\ 0\ 1\ 1\ 1\ 1 \\
 \text{NAF}_2(k) & = & 1\ 0\ 0\ 0\ 1\ 0\ \bar{1}\ 0\ 0\ \bar{1}\ 0\ 1\ 0\ \bar{1}\ 0\ \bar{1}\ 0\ 0\ 0\ 0\ \bar{1}\ 0\ 0\ \bar{1}\ 0\ 0\ 0\ 0\ 0\ \bar{1}\ 0\ 0\ 0\ \bar{1} \\
 \text{NAF}_3(k) & = & 1\ 0\ 0\ 0\ 0\ 0\ 3\ 0\ 0\ \bar{1}\ 0\ 0\ 1\ 0\ 0\ 3\ 0\ 0\ 0\ \bar{1}\ 0\ 0\ \bar{1}\ 0\ 0\ 0\ 0\ 0\ \bar{1}\ 0\ 0\ 0\ \bar{1} \\
 \text{NAF}_4(k) & = & 1\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 0\ 7\ 0\ 0\ 0\ 0\ 5\ 0\ 0\ 0\ 7\ 0\ 0\ 0\ 7\ 0\ 0\ 0\ \bar{1}\ 0\ 0\ 0\ 7 \\
 \text{NAF}_5(k) & = & 1\ 0\ 0\ 0\ 0\ \bar{1}\bar{5}\ 0\ 0\ 0\ 0\ \bar{9}\ 0\ 0\ 0\ 0\ 0\ 1\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ \bar{9}\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ \bar{9} \\
 \text{NAF}_6(k) & = & 1\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 23\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ \bar{9}\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ \bar{9}
 \end{array}$$





# Double and add algorithm

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## Algorithm 1 Double-and-add scalar-point multiplication

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**Input:** Positive integer  $k$  in base 2 representation,  $P \in E(\mathbb{F}_{p^m})$

**Output:**  $kP$

- 1:  $Q \leftarrow \infty$
  - 2: **for**  $i = l - 1$  **downto** 0 **do**
  - 3:      $Q \leftarrow [2]Q$
  - 4:     **if**  $k_i = 1$  **then**
  - 5:          $Q \leftarrow Q + P$
  - 6:     **end if**
  - 7: **end for**
  - 8: **return**  $Q$
-

---

**Algorithm 2**  $w$ -NAF multiplication

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**Input:** Window width  $w$ , positive integer  $k$ ,  $P \in E(\mathbb{F}_{p^m})$

**Output:**  $kP$

- 1: Compute the  $w$ -NAF expansion of  $k$
  - 2: Compute  $P_i = iP$  for  $i \in \{1, 3, 5, \dots, 2^{w-1} - 1\}$
  - 3:  $Q \leftarrow \infty$
  - 4: **for**  $i = l - 1$  **downto**  $0$  **do**
  - 5:      $Q \leftarrow [2]Q$
  - 6:     **if**  $k_i \neq 0$  **then**
  - 7:         **if**  $k_i > 0$  **then**
  - 8:              $Q \leftarrow Q + P_{k_i}$
  - 9:         **else**
  - 10:              $Q \leftarrow Q - P_{k_i}$
  - 11:         **end if**
  - 12:     **end if**
  - 13: **end for**
-



# The Comb method

For  $k \in \mathbb{Z}^+$ , let  $t = |k|$  and  $d = \lceil t/\omega \rceil$ , where  $\omega$  is the window size. The comb method works as follows,

- 1 Represent  $k$  in its [signed] binary form, such that  $|k| = \omega d$
- 2 Divide the scalar  $k$  in  $\omega$ -bit words, each of size  $d$ :

$$k = K^{\omega-1} \parallel \dots \parallel K^1 \parallel K^0$$

- 3 Write the  $K^j$  words as a matrix,

$$\begin{bmatrix} K^0 \\ \vdots \\ K^{\omega'} \\ \vdots \\ K^{\omega-1} \end{bmatrix} = \begin{bmatrix} K_{d-1}^0 & \dots & K_0^0 \\ \vdots & & \vdots \\ K_{d-1}^{\omega'} & \dots & K_0^{\omega'} \\ \vdots & & \vdots \\ K_{d-1}^{\omega-1} & \dots & K_0^{\omega-1} \end{bmatrix} = \begin{bmatrix} k_{d-1} & \dots & k_0 \\ \vdots & & \vdots \\ k_{(\omega'+1)d-1} & \dots & k_{\omega'd} \\ \vdots & & \vdots \\ k_{\omega d-1} & \dots & k_{(\omega-1)d} \end{bmatrix}$$

- 4 Process sequentially each column of the scalar



# Comb's method

**Input:** Window size  $\omega$ , positive integer  $k$ ,  $P \in E(\mathbb{F}_q)$

**Output:**  $kP$

- 1: Precompute Calculate  $[a_{\omega-1}, \dots, a_2, a_1, a_0]P$  for all bit combinations  $(a_{\omega-1}, \dots, a_2, a_1, a_0)$  of size  $\omega$
- 2: By padding  $k$  on the left with zeroes, write  $k = K^{\omega-1} \parallel \dots \parallel K^1 \parallel K^0$ , where  $K^j$  is a word of length  $d$ . Represent each  $K_i^j$  as the  $i$ -th bit of the word  $K^j$
- 3:  $Q \leftarrow \mathcal{O}$
- 4: **for**  $i = (d - 1) \rightarrow 0$  **do**
- 5:      $Q \leftarrow 2Q$
- 6:      $Q \leftarrow Q + [K_i^{\omega-1}, \dots, K_i^1, K_i^0]P$
- 7: **end for**
- 8: **return**  $Q$



# Variants of the Comb method

- ▶ Combs method are only useful in the context when the point  $P$  is known in advance [such as in ECDSA key generation and signature primitives]



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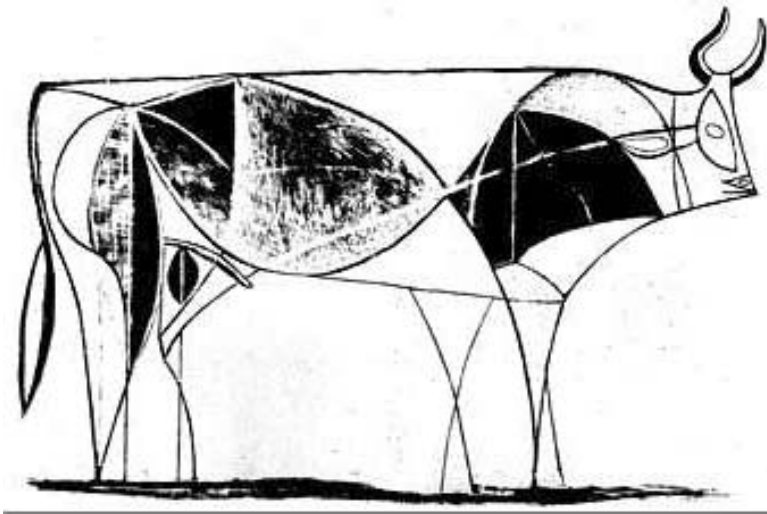
# Variants of the Comb method

- ▶ Combs method are only useful in the context when the point  $P$  is known in advance [such as in ECDSA key generation and signature primitives]
- ▶ It is possible to generalize the Comb method using two or more precomputed tables as discussed by Hankerson, Menezes and Vanstone in their famous book
- ▶ Lim and Lee gave more flexible methods for performing the comb algorithm
- ▶ In eprint 2012/309, Hamburg presented a signed multi-comb algorithm that nicely allows the saving of half of the precomputed points. Hamburg's representation writes the scalar in a signed binary representation where the bits can only get the values of  $\pm 1$



Elliptic curve specific methods

# Pablo Picasso: The bull challenge (8/11)





# Examples

Example 1. The  $p^{\text{th}}$  power map  $\phi : E \rightarrow E$  defined by  $(x, y) \mapsto (x^p, y^p)$  and  $\mathcal{O} \mapsto \mathcal{O}$  is an endomorphism defined over  $\mathbb{F}_p$ , called the Frobenius endomorphism.

This endomorphism is usually denoted as  $\pi$ , and is normally quite fast as it can be efficiently computed



## Examples II

Example 3. Let  $p \equiv 1 \pmod{4}$  be a prime, and consider the following elliptic curve

$$E_1 : y^2 = x^3 + ax.$$

defined over  $\mathbb{F}_p$ . Let  $\alpha \in \mathbb{F}_p$ . Then, the map  $\phi : E_1 \rightarrow E_1$  defined by  $(x, y) \mapsto (-x, \alpha y)$  and  $\mathcal{O} \mapsto \mathcal{O}$  is an endomorphism defined over  $\mathbb{F}_p$ .

If  $P \in E(\mathbb{F}_p)$  is a point of prime order  $r$ , then  $\phi$  acts on  $\langle P \rangle$  as a multiplication map  $[\lambda]$ , in essence:  $\phi(Q) = \lambda Q, \forall Q \in \langle P \rangle$ , with  $\lambda^2 \equiv -1 \pmod{r}$



## Examples III

Example 3. Let  $p \equiv 1 \pmod{3}$  be a prime, and consider the following elliptic curve

$$E_2 : y^2 = x^3 + b.$$

defined over  $\mathbb{F}_p$ . Let  $\beta \in \mathbb{F}_p$ . Then, the map  $\phi : E_2 \rightarrow E_2$  defined by  $(x, y) \mapsto (\beta x, y)$  and  $\mathcal{O} \mapsto \mathcal{O}$  is an endomorphism defined over  $\mathbb{F}_p$ .

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# GLV Method

- ▶ In 2001 Gallant, Lambert and Vanstone presented a method that allows to speedup the scalar multiplication  $kP$  in  $E(\mathbb{F}_p)[r]$  by taking advantage of certain properties of some elliptic curve families. In short, the method will work whenever given a point  $P$  one can get a non-trivial multiple of it in an efficient manner





# GLV Method

- ▶ This will work provided that there exists an endomorphism  $\psi$  that can be efficiently computed over  $E/\mathbb{F}_p$  such that  $\psi(P) = \lambda P$ , where  $\lambda \in \mathbb{Z}_r$ .



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- ▶ In the case of BN curves (an in general, all elliptic curves with  $j$ -invariant zero),  $\psi : E_1 \rightarrow E_1$  defined as,  $(x, y) \rightarrow (\beta x, y)$ , where  $\beta \in \mathbb{F}_p$  is an element of order three and it can be easily checked that  $\lambda$  satisfies,  $\lambda^2 + \lambda \equiv -1 \pmod{r}$ .



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- ▶ hence, it is possible to speedup the computation of  $kP$  by writing  $k \equiv k_0 + k_1 \lambda \pmod{r}$  with  $|k_i| < \sqrt{r}$  followed by a simultaneous multiplication  $k_0 P + k_1 \psi(P)$



# GLV Method

**Input:** Positive integer  $k$ ,  $P \in E(\mathbb{F}_p)$ , endomorphism  $\psi$  over  $E(\mathbb{F}_p)$ .

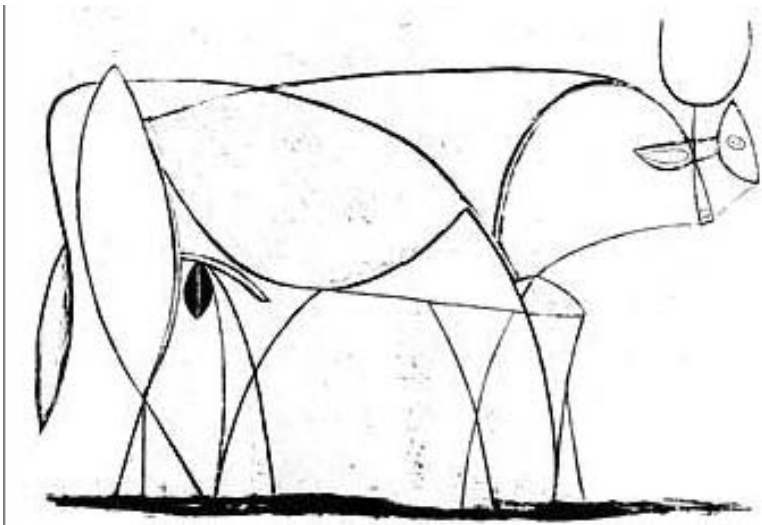
**Output:**  $kP$

- 1:  $Q \leftarrow \psi(P)$  ( $= \lambda P$ )
- 2: Decompose  $k$  as,  $k = u + v\lambda$  where  $|u| = |v| = l$
- 3: [\[using egcd or lattice methods\]](#)
- 4: Obtain the  $w$ -NAF representation of  $u$  and  $v$
- 5:  $R \leftarrow \mathcal{O}$
- 6: **for**  $i = l - 1 \rightarrow 0$  **do**
- 7:      $R \leftarrow 2R$
- 8:     **if**  $u_i \neq 0$  **then**
- 9:          $R \leftarrow R + P$
- 10:     **end if**
- 11:     **if**  $v_i \neq 0$  **then**
- 12:          $R \leftarrow R + Q$
- 13:     **end if**
- 14: **end for**
- 15: **return**  $R$



GLS method

# Pablo Picasso: The bull challenge (9/11)





# Introduction

Galbraith and Scott, and Galbraith, Linn and Scott in showed a technique for generalizing the GLV method for higher powers of the endomorphism for the groups  $\mathbb{G}_2$  and  $\mathbb{G}_T$  [to be defined next!].

To get an  $m$ -dimensional expansion

$$n \equiv n_0 + n_1\lambda + \cdots + n_{m-1}\lambda^{m-1} \pmod{r}$$

of  $[n]P$ , one must decompose  $n$  with powers of  $\lambda$  sufficiently different and modulo  $r$ .

The method then solves a closest vector problem in a lattice using Babai's rounding off method. A reduced lattice basis, however, must be precomputed in order to get an efficient implementation.



# Decomposition

For a pairing friendly elliptic curve family, it is possible to get a “natural”  $m$ -dimensional expansion with  $m = \varphi(k)$ , where  $\varphi(k)$  is the Euler totient function on  $k$ , the embedding degree of the family.

The modular lattice basis is defined as, by:

$$L = \left\{ x \in \mathbb{Z}^m : \sum_{i=0}^{m-1} x_i \lambda^i \equiv 0 \pmod{r} \right\}$$

where  $\lambda = T = t - 1$ . This  $m$ -dimensional modular lattice  $L$  will be used to construct a  $m \times m$  matrix. Then, one can fill the matrix with any linear combination of  $\lambda : L_{i,j} \equiv 0 \pmod{r}$ .



# Summary of the GLS Method [EuroCrypt'09]

The GLS method can be seen as a version of the GLV method, where the endomorphism  $\psi = \phi^{-1}\pi_p\phi$  de  $E'$  such that  $\psi : E'(\mathbb{F}_{p^k/d}) \rightarrow E'(\mathbb{F}_{p^k/d})$ , where  $\pi_p$  is the Frobenius operator defined as,

$$\pi_p : E(\mathbb{F}_{p^k}) \rightarrow E(\mathbb{F}_{p^k}) : (X, Y) \mapsto (X^p, Y^p) \in E(\mathbb{F}_{p^k})$$

In the case of BN curves one has that the following identity holds,  $\psi^4 - \psi^2 + 1 = 0$ , which can be seen as a scalar multiplication by  $p$ . Since  $p \equiv t - 1 \pmod{r}$  and  $|t - 1| \approx \frac{1}{4}|r|$ , the scalar  $k$  can be decomposed as  $k \equiv k_0 + k_1\lambda + k_2\lambda^2 + k_3\lambda^3 \pmod{r}$ , para  $\lambda = t - 1$ .





# GLS Method [EuroCrypt'09]

**Input:** A positive integer  $k$ ,  $Q \in E(\mathbb{F}_{p^2})$ , endomorphism  $\psi = \phi^{-1}\pi_p\phi$  over  $E(\mathbb{F}_{p^2})$ .

**Output:**  $kQ$

```

1:  $R_0 \leftarrow Q, R_1 \leftarrow \psi(Q), R_2 \leftarrow \psi^2(Q), R_3 \leftarrow \psi^3(Q)$ 
2: Decompose  $k = k_0 + k_1\lambda + k_2\lambda^2 + k_3\lambda^3$  where  $|k_i| = l$ 
3: Represent  $k_i = \sum_{j=0}^{l-1} k_{ij}2^j$ 
4:  $R \leftarrow \mathcal{O}$ 
5: for  $i = l - 1 \rightarrow 0$  do
6:    $R \leftarrow 2R$ 
7:   if  $k_{0i} \neq 0$  then
8:      $R \leftarrow R + R_0$ 
9:   if  $k_{1i} \neq 0$  then
10:     $R \leftarrow R + R_1$ 
11:   if  $k_{2i} \neq 0$  then
12:     $R \leftarrow R + R_2$ 
13:   if  $k_{3i} \neq 0$  then
14:     $R \leftarrow R + R_3$ 
15: end for
16: return  $R$ 

```



# Definition of a pairing

Here, we define a **pairing** as a map:  $G_2 \times G_1 \rightarrow G_T$ .

These groups are finite and cyclic.  $G_1$  and  $G_2$  are additively-written and both of them are of prime order  $r$ ,  $G_1 \subseteq E(\mathbb{F}_p)$ , and  $G_2 \subseteq E(\mathbb{F}_{p^d})$ .

$G_T$ , is multiplicatively-written and of order  $r$ ,  $G_T \subseteq \mu_r$  or just  $\mathbb{F}_{p^k}^*$

Properties:

- ▶ Bilinearity
- ▶ Non-degeneracy
- ▶ Efficiently computable

# Scalar-point multiplication and exponentiation in pairings

The most important property of a pairing is the bilinearity, denoted as:

$$e([a]Q, [b]P) = e([b]Q, [a]P) = e(Q, [ab]P) = e(Q, P)^{ab}$$

where  $Q \in G_2$ ,  $P \in G_1$ , and the result is in  $G_T$ .

A multiplication in  $G_2$  is much more expensive than in  $G_1$ , it is wise to place such operation in the smaller group.

It is also know that an exponentiation in  $G_T$  is cheaper than a pairing computation, some protocol designers try to exploit this too.



# Security in pairings (1/3)

- ▶ A pairing-based cryptosystem is considered secure if the discrete log problem is computationally intractable:
  - ▶ In the subgroup  $\mathbb{F}_{p^k}^*$ , finding the solution to  $g^x = h \in \mathbb{F}_{p^k}^*$



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- ▶ the ratio between this two parameters is captured by  $k \cdot \rho$ , where  $\rho = \log_2(p)/\log_2(r)$ .



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## Security in pairings (2/3)

- In the following it is shown an estimation of the required embedding degree for different lengths in bits of  $p$  and  $r$ , which are required to obtain the level of security achieved by the pairing

Security level (bits)	$r$ bitlength $\log_2(r)$	$p^k$ bitlength $\log_2(p^k)$	embedding degree $k$	
			$p \approx 1$	$p \approx 2$
80	160	960 - 1280	6 - 8	3 - 4
112	224	2200 - 3600	10 - 16	5 - 8
128	256	3000 - 5000	12 - 20	6 - 10
192	384	8000 - 10000	20 - 26	10 - 13
256	512	14000 - 18000	28 - 36	14 - 18



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256	512	14000 - 18000	28 - 36	14 - 18



# Optimal ate pairing

Given the elliptic curve  $E/\mathbb{F}_p$  with embedding degree  $k$  and order  $\#E(\mathbb{F}_p) = p + 1 - t$ , where  $t$  is the Frobenius trace of  $E$  over  $\mathbb{F}_p$ , given the points  $P \in E(\mathbb{F}_p)[r]$  and  $Q \in E(\mathbb{F}_{p^2})[r]$ , the optimal ate pairing  $\hat{a}$  is defined as,

$$\hat{a}(Q, P) = f_{t-1, Q}(P)^{(p^k-1)/r}$$

where  $f_{t-1, Q}$  can be recursively computed using the doubling and add method for computing lines:

$$f_{a+1, R} = f_{a, R} \cdot \ell_{a, R, R} \quad \text{and} \quad f_{2a, R} = f_{a, R}^2 \cdot \ell_{a, R, aR}$$



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# Miller's loop

**Input:**  $r = (r_{l-1}, \dots, r_1, r_0)_2$ ,  $Q, P \in E(\overline{\mathbb{F}}_p)$  such that  $P \neq Q$

**Output:**  $f_{r,Q}(P)$

- 1:  $T \leftarrow Q, f \leftarrow 1$
- 2: **for**  $i = l - 2 \rightarrow 0$  **do**
- 3:    $f \leftarrow f^2 \cdot \ell_{T,T}(P), T \leftarrow 2T$
- 4:   **if**  $r_i = 1$  **then**
- 5:      $f \leftarrow f \cdot \ell_{T,Q}(P), T \leftarrow T + Q$
- 6:   **end if**
- 7: **end for**
- 8: **return**  $f$

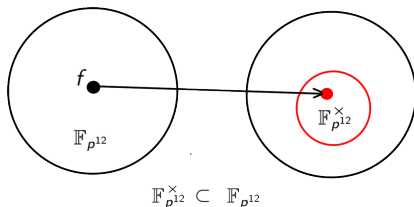
# Final Exponentiation

One can represent  $(p^k - 1)/r$  as the product of two exponents,

$$\frac{p^k - 1}{r} = \frac{p^k - 1}{\Phi_k(p)} \cdot \frac{\Phi_k(p)}{r}$$

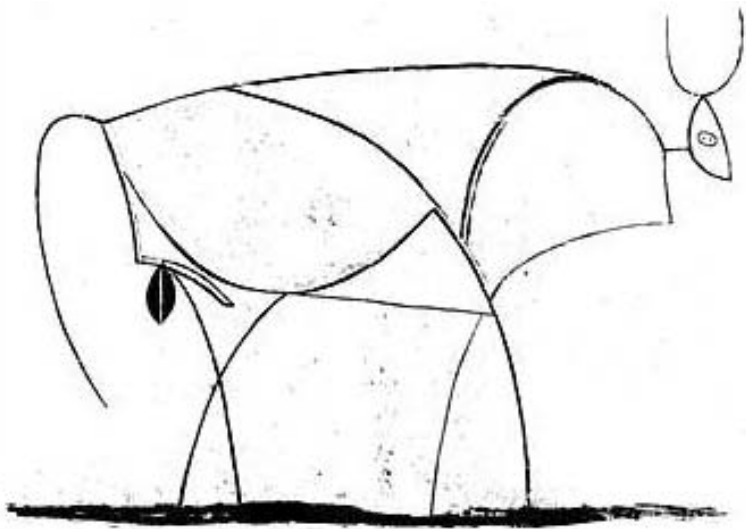
where  $\Phi_k(p)$  is the  $k$ -th cyclotomic polynomial evaluated in  $p$ . In the case of  $BN$  curves where  $k = 12$  one has,

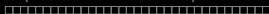
$$\frac{p^{12} - 1}{r} = (p^6 - 1) \cdot (p^2 + 1) \cdot \frac{p^4 - p^2 + 1}{r}$$





# Pablo Picasso: The bull challenge (10/11)





# Pairing algorithm/Multipairing

Basic Miller loop + final exponentiation

**Input:**  $P \in G_1, Q \in G_2$

**Output:**  $f \in G_T$

$f \leftarrow 1, T \leftarrow P, i \leftarrow \lfloor \text{Log}_2(r) \rfloor - 1$

**while**  $i \geq 0$  **do**

$f \leftarrow f^2 \cdot L_{T,T}(Q)$

$T \leftarrow 2T$

**if**  $s_i[i+1] = 1$  **then**

$f \leftarrow f \cdot L_{T,P}(Q)$

$T \leftarrow T + P$

**end if**

$i \leftarrow i - 1$

**end while**

$f^{(p^k-1)/r}$





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$f \leftarrow f \cdot L_{T_j, P_j}(Q)$

$T_j \leftarrow T_j + P_j$

**end if**

$i \leftarrow i - 1$

**end while**

$f^{(p^k-1)/r}$

 $G_T$ 

# GLS on $G_T$

In the case of this method, the efficiently computable endomorphism is the Frobenius endomorphism, this is because:

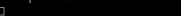
$$p \equiv t - 1 \pmod{r}$$

Hence,

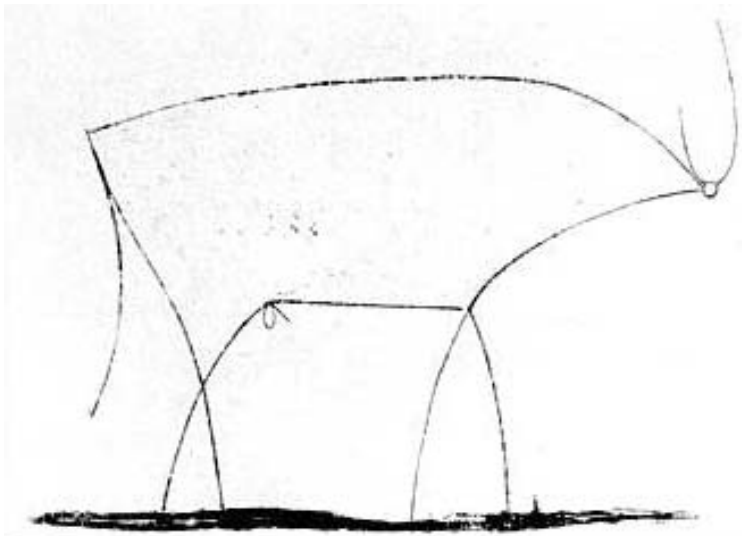
$$e^k = e^{k_0} \cdot e^{k_1^p} \cdot e^{k_2^{p^2}} \dots e^{k_{m-1}^{p^{m-1}}}$$

where  $e \in G_T$ ,  $k \in \mathbb{Z}_r$ ,  $m$  is the degree of the decomposition, and the exponentiation to the  $p$  is done using the Frobenius endomorphism.

We can use the same method for decomposing the exponent, and applying the corresponding endomorphism.

 $G_T$ 

# Pablo Picasso: The bull challenge (11/11)



 $G_T$ 

# Thank you for your attention

## Questions?

